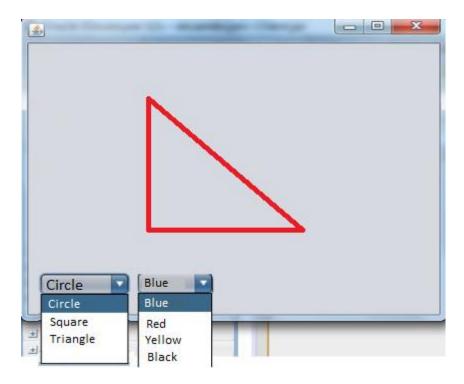
Test 2



- 1. Add two ComboBox-es to Frame
- First ComboBox shows sobjects names.
- Second ComboBox shows colors

By MOUSE clicking, the application will draw the object using coordinates of mouse X and Y for start point of object.

User can change the combobox values and change colors of the objects and by mouse clicking to canvas, the new object with new color choice will be drawn

2. Add key listener. By using keys Up, Down the application will resize the object size to bigger or smaller